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# Battle Infinity PancakeSwap Listing: Why Axie Infinity and Sandbox Holders Will Buy

#### Original:

https://www.btcc.com/en-US/academy/research-analysis/battle-infinity-pancakeswap-listing-why-axie-infinity-and-sandbox-holders-will-buying

Investors continue to focus on <u>Battle Infinity PancakeSwap</u> as the day's most interesting event. While the cryptocurrency market as a whole is rather calm right now, a number of highly sought after tokens are being launched on exchanges and may see massive price increases in the near future. One of them is <u>Battle Infinity</u> (IBAT), which may increase in value by a factor of ten if it is listed on <u>PancakeSwap</u>.

Investors are wondering what effect Battle Infinity, a platform for fantasy games, will have on other gaming tokens. Take into account the possibility that current owners of Axie Infinity and The <a href="Sandbox">Sandbox</a> coins will liquidate their holdings to purchase Battle Infinity.

## With Origin Season 0 in full swing, Axie Infinity surges 2%

With the release of Axie Infinity: Origin season 0, the Play-and-Earn blockchain game built on the Ethereum sidechain Ronin has entered the next phase of development. The popular card game announced the moment the fans had been waiting for in a tweet late last week, during the middle of its summer breeding season and art competition.

XOrigin Season 0X is here!

This marks the transition into Origin Phase 3 [

Phase 3 comes with a variety of important gameplay and economic updates so make sure to review the article carefully.

: https://t.co/xuUu9IcxeZ pic.twitter.com/vyS5U2Uw6e

- Axie Infinity (@AxieInfinity) August 12, 2022

Phase 3 involves switching \$SLP transmission from Classic to Origin, as the team works to ease the population into the new game mode.



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## The Token Economics of Axie Infinity

Axie Infinity is trading at \$18.32 right now, with a 24-hour volume of \$168 million. The value of Axie Infinity has increased by 0.60 percent over the past 24 hours. With a current market worth of \$1.5 billion, CoinMarketCap has risen to the #40 spot. The total supply of AXS coins is 270,000,000, and currently there are 83,814,110 in circulation.



## Sales of Axie Infinity exceed \$4 Billion; SLP rewards discontinued for classic game mode

Axie Infinity will be changing the way awards are distributed and removing SLP from the core gameplay, as detailed in a patch note issued on August 11. The popular P2E game Axie Infinity is a good example of a game that makes use of NFTs. The game's NFT collection has earned \$4.24 billion in total sales, according to historical data compiled by dappradar.com.

The cumulative sales for Axie Infinity are close to \$4 billion, according to statistics from

Cryptoslam.io; however, this number is somewhat lower (\$4.08B) compared to data from dappradar.com. To this day, 2,291,087 NFT owners have transacted a total of \$17,038,131 worth of goods and services worth \$4 billion.



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## The Big3 Champions series by Axie Infinity is a slam dunk

Earlier today, the majority of the Fire-Tier editions of Trilogy were purchased by members of the Axie Infinity society, the token-based online video game, giving them a stake in the defending champions of the 2021 BIG3.

As reported in April 2022, this purchase is a part of BIG3's proposed new ownership model, which involves the use of blockchain technology to promote NFTs with ownership-like benefits.

Other proprietors of the BIG3 FEAT include Gary Vaynerchuk, VeeFriends, DeGods, Bill Lee and MyDoge/DogeCoin, Krause House, PayPal Co-Founder Ken Howery, and Snoop Dogg.

Axie Infinity (AXS) gained 2% in a week despite these encouraging underlying factors. The Sandbox (SAND), on the other hand, is doing even worse, having dropped by 1.15 percent in seven days to \$1.31 on the market.

## After a 76% increase, the Sandbox (SAND) fell 1.15%

The Sandbox (SAND) is a virtual interactive environment built on Ethereum where users may make, test, discover, engage, exchange, and profit from digital goods and games. Native to the platform, SAND is the medium of exchange for all of your in-game needs.

In the Sandbox, players can enjoy themselves without worrying about losing money due to fluctuations in the cryptocurrency market. Despite widespread criticism that Sandbox is vulnerable because it uses cryptocurrency, it is still one of the most well-known and trusted initiatives in the GameFi industry.

Pixowl, a video game developer, released a sandbox game for iOS, Android, and Windows on May 15, 2012. It was released on Steam for PC on June 29, 2015, and its price has been fluctuating between \$1.252 and \$1.421.



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### The Token Economics of Sandbox

The rise of Sandbox and other metaverse platforms drove up SAND by 76% in June, and many prominent figures in the online culture have taken notice. Additionally, a sizable percentage of blockchain users persistently back these systems.

The 24 hour trading volume for The Sandbox is \$348 million at its current price of \$1.31. The Sandbox has been falling, losing 0.77 percent in the past day. With a current market worth of \$1.8 billion, CoinMarketCap has risen to the 37th position. The total supply is 3 billion SAND coins, with 1,391,524,311 in circulation.

If we look at the PancakeSwap listing for "Battle Infinity," how likely are we to make a purchase? Battle Infinity seems to be the topic of conversation for everyone right now. The reason for this is due to the game's high demand; the Battle Infinity pre-orders sold out very fast. On August 17 at 4:00 pm UTC, the IBAT token will be listed for trading for the very first time on the PancakeSwap DEX.

Tokens will be available for purchase again on August 17 for those who missed the presale. In contrast, token holders stand to gain 10 times their initial investment if IBAT is listed on PancakeSwap.



## Do we expect Spikes to show up in IBAT?

A total of \$5 million in BNB tokens were sold during the IBAT presale, 66 days earlier than expected. The second allocation was gone in less than 24 hours during the presale.

And to help the IBAT token gain traction, the company has staffed up with a hard-charging marketing group. Products like Lucky Block, which have also had great success thanks to the same marketing team.

With its novel approach and well-defined roadmap, Battle Infinity has a decent chance of surpassing Lucky Block's record-breaking earnings, which were ninety times greater than the team's marketing expenditures.

The holders of Axie Infinity and Sandbox will likely sell their coins and purchase Battle Infinity as a result. It's possible that this will increase interest in IBAT coins and drive up their value.